

DIAA FIELD HOCKEY RULES ADOPTIONS/MODIFICATIONS

1-5-1 m By state association adoption, to allow for special occasions, commemorative or memorial patches, not to exceed 4 square inches, may be worn on the uniform without compromising its integrity.

Requests to wear a commemorative or memorial patch on the jersey must be submitted in writing to the Executive Director who will evaluate each request on its merits and respond in writing.

1-6-6 Each state association may, in keeping with applicable laws, authorize exceptions to NFHS playing rules to provide reasonable accommodations to individual participants with disabilities and/or special needs, as well as those individuals with unique and extenuating circumstances. The accommodations should not fundamentally alter the sport, heighten risk to the athlete/others or place opponents at a disadvantage.

If a player needs a medical or religious accommodation, his/her head coach or athletic director must contact the Executive Director in order to obtain clearance for the player to participate in a scrimmage or a game with the accommodation. The Executive Director will attend a practice session and inspect the accommodation. If, in his opinion, the accommodation is not dangerous to other players and it does not place an opposing player at a disadvantage, nor give the player an advantage, then it will be approved for use. The Executive Director will forward a letter to that effect to the player's athletic director. The letter should then be provided to the officials before each game in which the player is in uniform.

2-1-2a The official's uniform shall consist of: A shirt approved by the state association; **NOTE:** May be of a solid color contrasting with the color of both teams' uniform tops or alternating black-and-white 1-inch vertically striped shirt.

The DIAA Board of Directors has given permission to the Delaware Field Hockey Umpires' Association and the Southern Delaware Field Hockey Officials' Association to wear a solid colored shirt (purple, teal, yellow, pink, or orange) that contrasts with the uniform tops of the participating teams as long as both Officials match by wearing the same colored shirt.

4-1-3 Unless other state association rules apply, any tournament game interrupted due to events beyond the control of the responsible administrative authority shall be completed as follows:

- If interrupted during the first half, the game shall be resumed at the point of interruption;
- If it is determined at halftime, or if interrupted after the start of the second half, the game could be resumed at the point of interruption or by mutual agreement be considered a completed game.

There are no additional DIAA guidelines pertaining to interrupted games. Consequently, the aforementioned rule will be applied exactly as written. If the game is to be replayed or resumed at the point of interruption, it should be rescheduled for the next available date and will be considered a postponed contest with regards to DIAA Regulation 1008 4.3.1 and 1009 4.3.1 Maximum Game Schedules and Designated Sport Season.

4-2-2 Note By state association adoption, the clock may continue to run after goals when one team is ahead by a specified number of goals, or alternate game ending procedures may be established after having completed the first half.

The DIAA Board of Directors has approved the running clock modification when there is a FIVE (5) goal differential at any time in the second half of play, at all levels. They did not approve an early game termination procedure.

4-2-4 Note Some state associations may choose to define a physician in accordance with their state statutes.

The DIAA Board of Directors has defined a Concussion Protocol for all cases that involve apparently unconsciousness, unconscious or concussed athletes. Only a physician (MD/DO) as defined by Delaware law and licensed by the Division of Professional Regulations may authorize, in writing, the player to resume participation.

6-1-5 The team scoring the greater number of goals shall be declared the winner. During regular season play if the score is tied at the expiration of playing time, the game shall be declared a tie or broken by the procedure adopted by the state high school association.

The DIAA Board of Directors has mandated the use of the following regular season tie-breaking procedure in all varsity games at the high school level:

There will be a five-minute intermission between the end of regulation play and the overtime period. Substitutions may be made at this time. The overtime period will not exceed 15 minutes in length and the first team to score a goal will be declared the winner (sudden victory). A coin toss will be held and the winner will choose either first possession of the ball or goal to defend. Each team will field a goalkeeper and six (6) additional players. All game rules, including substitutions, shall apply except as specified below:

- 1) No additional team time-outs will be granted during the overtime period. Any unused team time-outs from regulation time may be used during the overtime period; and*
- 2) Only four (4) players including the goalkeeper may be behind the goal line on penalty corners.*

During all "reduced player" overtime play: (1) a player receiving a red card in regulation play may not play in the overtime period. A team playing short in regulation play because of a disqualified player shall play short in the overtime period; (2) A team may begin the overtime period with fewer than the number of players designated by the procedure; (3) If a player(s) was suspended (yellow card or green card), the team shall play short until the suspension time is completed; and (4) If a player receives a red card during the overtime period, the team shall play short until the game is completed.

If neither team has scored at the conclusion of 15 minutes of overtime play, the game will officially end in a tie.

If a DIAA member school is playing out of state and the host school's state athletic association has mandated the use of an overtime procedure, then the host state's procedure will be in effect for that game. If the same out-of-state school is playing in Delaware, the DIAA approved overtime procedure will be in effect. The mandatory use of the aforementioned overtime procedure should be explained to the visiting team and included in the "Specific Agreements" section of the game contract.

No tie-breaking procedures will be used in sub-varsity games at the high school level or in any games at the middle school level.